

## DWELLERS BETWEEN THE WATERS

*"to be-come one of the dwellers is to be(-come) water – a return to our cosmic origin where the very state of dwelling itself is an effortless action (wu-wei 無為).*

*we flow, at the same time we root, to be aware, to be passed through, to feel okay when being passed through – our translucent, hydro bodies are filled with the certitudes of a spring sun that makes us shimmer." Yiou Penelope Peng*

Dwellers Between The Waters (2023-) is a multi-channel AI-driven film designed as a series of rituals bridging physical existence, trauma, remembrance, healing, and the digital realm. The project weaves a rhizomatic narrative emerging from the continuous articulation of humans and more-than-human creatures, animals, plants, artefacts, spirits, elemental entities as well as poetry, history, magic and algorithms.

Its narrative is not-linear but evolves organically, akin to the growth of a rhizome, through the collaborative intra-actions of the 'dwellers' and machine intelligence; it's a fertile habitat for augmenting imaginations, conceived to forge novel perspectives and provoke meaningful change in the face of contemporary challenges. Dwellers Between the Waters seeks to foster a space that recognises and celebrates the multiplicity of intelligences and representations that exist beyond the confines of cybernetic control. It emerges as a call to participate in re-imagining our shared existences amidst ongoing environmental devastation, societal upheaval, and the dissolution of inherited certainties. Through this multichannel audio-visual experience viewers are invited to join the collective quest for new knowledge and renewed connections across multiple planes of being where paradoxes, dilemmas, psychic and historical incongruences are voiced.

**Crosslucid.**

### About the artist

CROSSLUCID is an artist collective (est. 2018) that engages in highly collaborative cross-disciplinary projects in co-evolution with technology. Their work and research converges around the exploration of the self as a network; intimacy and the potential for pleasurable actualization through the digital sphere, and the re-imagination of our alliances with technology seen as part of a sympoietic biosphere and universal post-material consciousness. Through explorations spanning filmmaking, poetic Artificial Intelligence, multi-layered techniques of collage, assemblage and experience-led interventions they create scenarios and build experiential formats that instigate prototyping and rehearsing potential futures and progressing metamodern values. Their work has been exhibited and showcased by Shanghai Architecture Biennale / MetaCity (2023-2024), iMAL(2022), Vellum LA (2022, 2023), EPOCH.Gallery (2023), The Osaka Museum of Fine Arts (2022), Francisco Carolinum Linz (2023), Expanded.Art (2023), Art Encounters Biennial (2023), MuseumsQuartier Wien (2023-2024), Zagreb Museum of Contemporary Art (2023), arebyte London (2023), Chronus Art Center Shanghai (2023), AI Biennial Germany (2022), NOWNESS (2021), Google Arts & Culture (2021), wrong biennial (2024), Garage Rotterdam (2023), Art Basel Miami (2022), The Lobkowitz Palace (2022) and ARD Culture (2022) amongst others. Their work has been commissioned by Berggruen Institute & Future Humans, Serpentine Galleries, CADAFA, Google Arts&Culture, MetaMedia, Nike, PHI Center Montreal, Selfridges, Snap Inc, VAN HAM and Universal amongst others.